

FIRST TO 50!

It's simple. The first player to 50 points wins!

Players take turns choosing any Flip Tricks card and attempting to land that flip.

If successful, they are awarded the points on the card, BUT may not repeat that flip for the remainder of the game.

50



MULTIPLAYER

BATTLE ROYALE

It's a multiplayer standoff! The youngest player chooses ONE Flip Tricks card that ALL players must complete for that round. Each player has only 1 attempt to land that flip.

If successful, the next player must also land the flip, and so on until all players have a try.

If a player fails to land the flip they receive one FLOP. Any player that earns 3 FLOPS is knocked out of the game.

Once all players have attempted a flip a different player selects a new Flip Tricks card and a new round begins. Play continues until there is only one player left -- the WINNER!



MULTIPLAYER

GETTING STARTED

Fill the bottle about $\frac{1}{3}$ full for optimal flipping performance! Adjust the amount of water based on your preference. The life of the starter bottle will depend on its usage. Replace it with a water bottle of your choice and keep on flipping!

SINGLE-PLAYER MODE

Draw any card from the deck. Try to land that flip in 20 tries or less.

If successful, record your points and draw another card.

If unsuccessful, draw another card.

Once all the cards have been attempted, add up your points. Now, try to break that score!



SINGLE-PLAYER

KNOCKOUT

Both players face each other, and take turns attempting to land a Basic Flip.

If a player lands a flip, then the other player gets one FLOP.

Once a player earns 3 FLOPS then they are knocked out of the game! The remaining player is the winner.



HEAD-TO-HEAD PLAY

MANO A MANO

One player randomly draws a Flip Tricks card. Both players attempt to complete that flip at the same time.

The first player to successfully land the trick wins the points on the card!

If neither player can land the trick after 5 minutes, the round is over, and the next card is drawn by the other player.

After each player takes 3 draws from the trick deck the player with the most points wins!



HEAD-TO-HEAD PLAY

TEAM UP!

All players divide into two teams. Each team takes a turn choosing one Flip Tricks card for both teams to play.

Each team then takes turns attempting to land the flip. Each player on the team tries to land the trick in 20 tries or less - at the same time.

If any player is successful, the turn is over and the team is awarded those points.

If a team is unsuccessful, then no points are awarded for that turn.

After each team has chosen 3 Flip Tricks cards to play, the team with the most points wins!



TEAM PLAY